Opportunity and Significance

League of Legends is a game that is enjoyed by over 67 million people worldwide. Our mobile application aims to streamline the process of how these players view their opponent’s statistics while also providing tips to give them an advantage before heading into battle.

Technologies Used

- Android Studio
- Java
- PHP
- SQL
- HTML/CSS

Community/Industry Impact and Value

Lol Bible will allow seasoned players to quickly gather intel on their opponents or shorten the learning curve for new players. The application may even be used to lessen the load on precious system and network resources.

Next Steps for Development

The next step for this project is to have it approved by Riot Games the maker of League of Legends. Currently we are limited to ten API calls per every ten seconds or 500 requests per every ten minutes, if approved that amount will jump to 3,000 requests every ten seconds or 180,000 every ten minutes.

Learning Experiences

- Android Mobile Application Development
- Database Creation
- Automated Testing
- Documentation
- API Creation
- Prototyping